

Brookdale Primary School, **Computing** Whole School Curriculum Overview

Computing planning is available at [Teach Computing Curriculum](#)

CSN: Computer Systems & Networks CM: Creating Media P: Programming DI: Data & Information

	AUTUMN	SPRING	SUMMER
F2	Barefoot Computing 'Busy Bodies' and 'Awesome Autumn'	Barefoot Computing 'Winter Warmers' and 'Springtime'	Barefoot Computing 'Boats Ahoy' and 'Summer'
Y1	Technology Around Us (CSN) Digital Painting (CM)	Digital Writing (CM) Moving a Robot (P)	Grouping Data (DI) Programming Animations (P)
Y2	Robot Algorithms (P) Digital Photography (CM)	Pictograms (DI) Programming Quizzes (P)	IT Around Us (CSN) Making Music (CM)
Y3	Connecting Computers (CSN) Stop-frame Animation (CM)	Sequencing Sounds (P) Branching Databases (DI)	Desktop Publishing (CM) Events & Actions in Programs (P)
Y4	The Internet (CSN) Repetition in Shapes (P)	Photo Editing (CM) Repetition in Games (P)	Data Logging (DI) Audio Editing (CM)
Y5	Flat-file Databases (DI) Video Editing (CM)	Sharing Information (CSN) Selection in Physical Computing (P)	Vector Drawing (CM) Selection in Quizzes (P)
Y6	Internet Communication (CSN) Sensing (P)	3D Modelling (CM) Introduction to Spreadsheets (DI)	Variables in Games (P) Webpage Creation (CM)